

Fact Sheet

Sushi Restaurant Simulator



Informations

Development: April 2026

Developers: Ratsmo

Game Designer : Pinku

Studio : Sedna Interactive

Game Art : [Link](#)

Genre : Restaurant, Cooking Management, Simulator

Platforms : [PC \(Steam\)](#)

About the Game

Sushi Restaurant Simulator is a cooperative simulation game where you run your own Japanese restaurant. Prepare sushi, maki, and a host of other specialties.

Customers are demanding, impatient, and sometimes downright unbearable. A botched dish, a forgotten order, or a customer kept waiting too long and they'll be sure to let you know about it. Fortunately, you can team up with friends to cook, serve, clean, and try to keep the restaurant under control. That is, provided you can actually count on them during the rush.

Between the organization, stress, mistakes, and absurd moments, every session creates unique and often hilarious situations. Will you manage to keep your restaurant running... or will everything eventually go up in flames?

Features

- Powered by Unreal Engine 5
- Rich and Carefully Crafted Game Design
- Play Your Way
- PC release focused on Steam

Website : www.sushirestaurantsimulator.com

Socials media : [Discord](#), [Tiktok](#), [Youtube](#), [X](#), [Twitch](#), [Bsky](#), [Reddit](#)

Press contact email : contact@sedna-interactive.com

Studio : Sedna Interactive

Sedna Interactive started with two passionate gamers, but creating a video game initially felt completely out of reach. Then one day, we asked ourselves: why not us? So we started from scratch. We learned how to develop, design, and understand what it takes to create a game, often struggling, sometimes doubting ourselves, but never giving up. We hope to create many more games in the future and continue improving with every project to deliver the best possible experiences for players.